

MCKENNA MURPHY

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🌐 ravenscenestudios.com

SKILLS

- **Software:** Adobe Creative Cloud, Google Workspace, Microsoft 365, DaVinci Resolve
- **Project Management Systems:** Jira, Taiga, Trello, Miro
- **Production & Collaboration:** Producing, Narrative Development, Team Leadership, Marketing, Storyboarding

EDUCATION

University of Utah
Salt Lake City, UT • Expected in 05/2027

Master of Entertainment Arts And Engineering: Game Production Track

- 4.0 GPA
- **Relevant Coursework:** Rapid Prototyping, Game Production, Narrative Design

Southern Utah University
Cedar City, UT • 04/2025

Bachelor of Arts: Filmmaking

- Summa Cum Laude, 3.97 GPA
- President's Scholarship Recipient 2021-2025
- Regents Scholarship 2021-2023

AWARDS

Sage Hen (Producer, Director, Writer, Editor)

- Winner: Best Student Film: *Highland Park Independent Film Festival (2025)*, Best Student Film, *Prison City Film Festival (2026)*
- Winner: 2nd Place Best Student Film, *Zions Independent Film Festival (2026)*

OBJECTIVES

Currently pursuing a Master of Entertainment Arts and Engineering degree at the University of Utah, with a focus in producing. Seeking an opportunity to expand my skills and gain hands on experience.

PROFESSIONAL EXPERIENCE

Vineyard Pediatric Dentistry and Orthodontics | Vineyard Dental - Marketing Manager

Vineyard, UT • 05/2025 - Current

- Maintain social media posts, craft engaging videos, respond to customer reviews.
- Currently overseeing office rebranding.

RavenScene Studios, LLC - CEO | Producer | Director

Spanish Fork, UT • 05/2024 - Current

- Managed all budgets, production permits and contracts including: talent, location, insurance, and rental houses.
- Organized film locations, scheduling, festivals and overall marketing for each project.

Cinemark Theaters - Assistant Manager

Spanish Fork, UT • 10/2020 - Current

- Supervised day-to-day operations to meet performance, quality and service expectations.
- Oversaw staff scheduling, inventory, customer service, crowd control, theater technology maintenance, and staff meetings.

Southern Utah University - Graphic Designer

Cedar City, UT • 08/2023 - 04/2025

- Created eye catching graphic designs for variety of collegiate events utilizing Adobe Creative Suite.
- Worked collaboratively in a group environment to create physical and digital marketing materials for collegiate events.

PROJECTS

Producer, Heavy Metal, SteelBeat Studios - Alt. Control Game

- Lead the design team overseeing game play and level design.
- Managed the audio team team to enhance players game experience.
- Produced game trailer and oversaw marketing.

Producer | Director, Sage Hen , RavenScene Studios - Narrative Short Film

- Produced, wrote, directed and edited short thesis film.
- Managed all production phases including budgeting, scheduling, filming, editing, and final delivery.

Producer | Cinematographer, Ripple, RavenScene Studios - Narrative Short

- Worked closely with the director to audition actors, location scouted, storyboarded, created film's cinematic language, fundraising and marketing.

**Ripple (Producer,
Cinematographer)**

- Winner: Best Short Viewers
Choice: *ReelOut Charlotte Film
Festival (2026)*

**Producer, *Fallout And Flowers*, RavenScene Studios - Documentary
Short**

- Fundraised, budgeted, conducted interviews, crafted contracts,
managed logistics, marketing, assisted in festival submission.